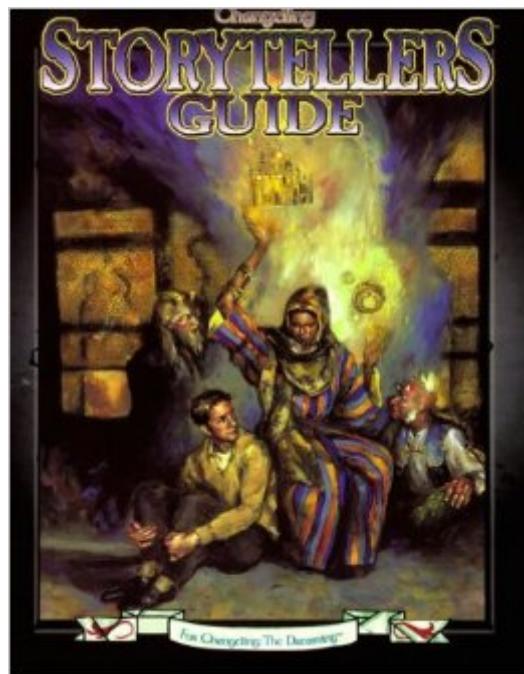


The book was found

# **Changeling Storytellers Guide \*OP (Changeling: The Dreaming)**



## Synopsis

Changeling: The Dreaming is the game of faeries, hidden magic, strange realms and imagination, all set in the modern world. That's a lot of stuff a lot more than we could ever hope to fit into one rulebook. The Changeling Storytellers Guide therefore fulfills every gaming groups dream no pun intended. It picks up where the Changeling rulebook leaves off and offers a plethora of new information, from rules clarifications to new and advanced systems for handling fae magic and it puts that, and more, all in the Storytellers hands. Not only does The Storytellers Guide answer rules questions, it offers entirely new ways to play the game. Included are new settings and new rules for expanding the boundaries of your Changeling chronicle. This book is the one that every Changeling Storyteller needs.

## Book Information

Series: Changeling: The Dreaming

Paperback: 139 pages

Publisher: White Wolf Publishing (June 11, 1998)

Language: English

ISBN-10: 1565047087

ISBN-13: 978-1565047082

Product Dimensions: 8.3 x 0.3 x 10.8 inches

Shipping Weight: 14.4 ounces

Average Customer Review: 4.0 out of 5 stars See all reviews (3 customer reviews)

Best Sellers Rank: #2,252,205 in Books (See Top 100 in Books) #76 in Books > Science Fiction & Fantasy > Gaming > World of Darkness > Other #478 in Books > Science Fiction & Fantasy > Gaming > World of Darkness > General

## Customer Reviews

With this book I'll be able to tell greater stories. I have been Dungeon Master before and come up with some great things on my own (not to toot my own horn). It never hurts to have a little helping hand.

This book is your standard issue Storyteller guide. Complete with Q&A, essays on changeling, alternate histories and locations, etc. While I am a big fan of Changeling, I must say that this book is a very average addition to the series. Nothing really revoltingly bad (Like the editing in "Inanime; the Secret Way), nothing really extraordinarily good (Like the... well Changeling doesn't really have a

great book). Just a very average book with some nice ideas. Get it if you must, skip it if you must.

No difference.

I have owned Several Storytellers guides and other gamemasters guides, i find that this one offers some of the best advice i have found in any of them, not just for changeling but for running games in general. And this had all the information i was looking for to assist me in my running a changeling game.

[Download to continue reading...](#)

Changeling Storytellers Guide \*OP (Changeling: The Dreaming) Lucid Dreaming: Learn How To Control Your Dreams In 10 Easy Steps - Lucid Dreaming Techniques (Lucid Dreaming, Astral Projection, Visualization Techniques) Changeling Players Guide \*OP (Changeling: The Dreaming) Changeling Screen and Story Secret \*OP (Changeling - the Dreaming) How to Master Lucid Dreaming: Your Practical Guide to Unleashing the Power of Lucid Dreaming Dreams: Interpreting Your Dreams and How to Dream Your Desires- Lucid Dreaming, Visions and Dream Interpretation (Dreams, Lucid dreaming, Visions,) Dreaming the Soul Back Home: Shamanic Dreaming for Healing and Becoming Whole Dreaming Wide Awake: Lucid Dreaming, Shamanic Healing, and Psychedelics The Shining Host: Changeling: The Dreaming for Mind's Eye Theatre Changeling: The Dreaming, A Storytelling Game of Modern Fantasy Kithbook: Satyrs (Changeling, the Dreaming) Kithbook: Trolls (Changeling - the Dreaming) Kithbook: Nockers (Changeling: The Dreaming) Kingdom of Willows (Changeling: The Dreaming) Isle of the Mighty \*OP (Changeling - the Dreaming) Nobles: The Shining Host (Changeling - the Dreaming) Inanimae: The Secret Way \*OP (Changeling: The Dreaming) The Autumn People: Changeling, The Dreaming Noblesse Oblige, the Book of Houses (Changeling: The Dreaming) Immortal Eyes: Court of All Kings (Changeling: The Dreaming)

[Dmca](#)